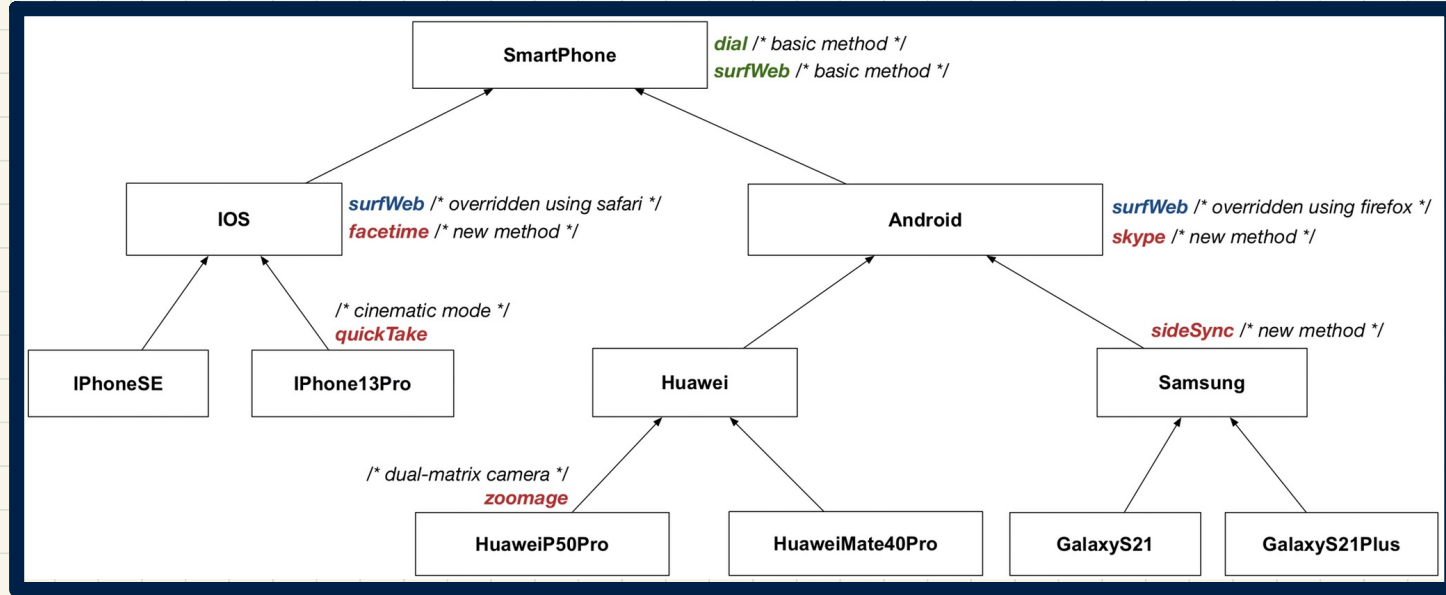


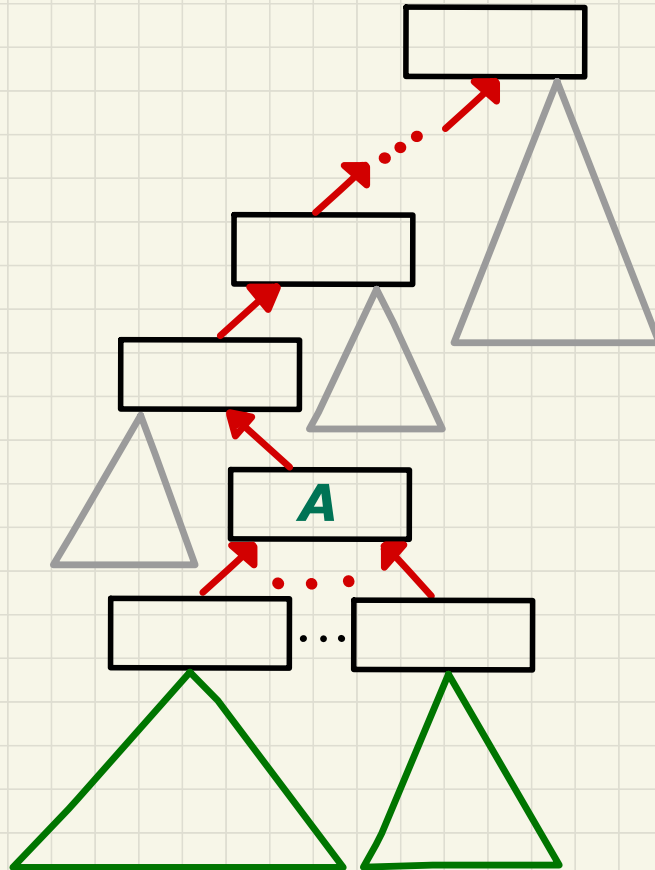
Multi-Level **Inheritance** **Hierarchy**: Smartphones



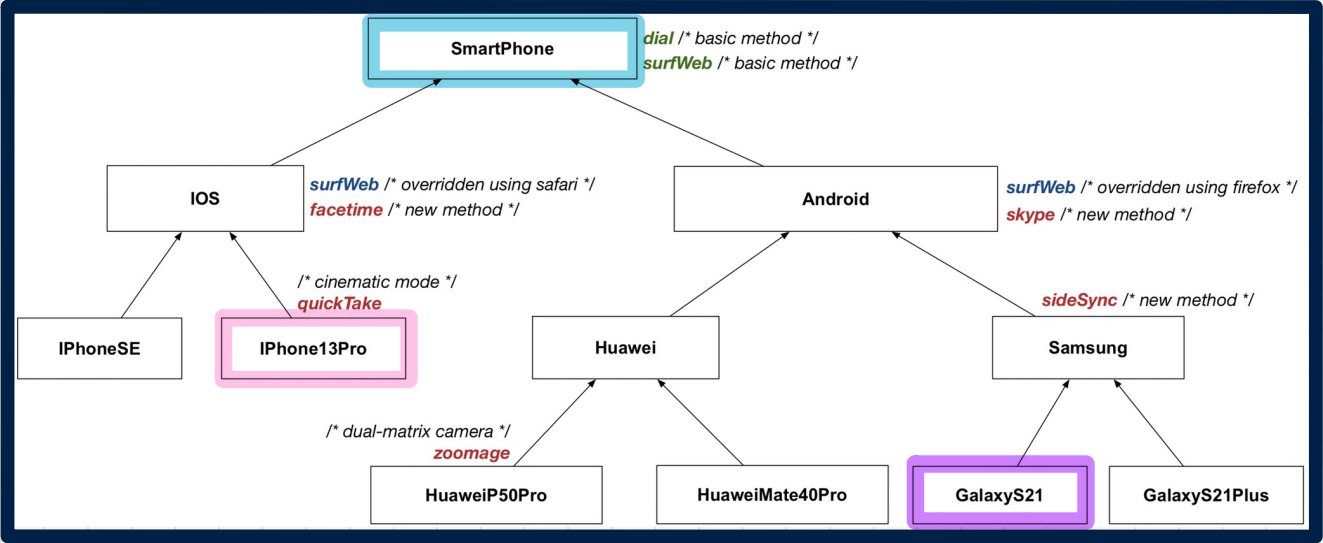
Exercise Compare the ranges of expectations of:

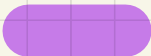
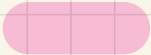
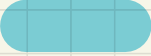
- + **iPhone13Pro**
- + **HuaweiP50Pro**
- + **GalaxyS21Plus**

Inheritance Forms a Type Hierarchy

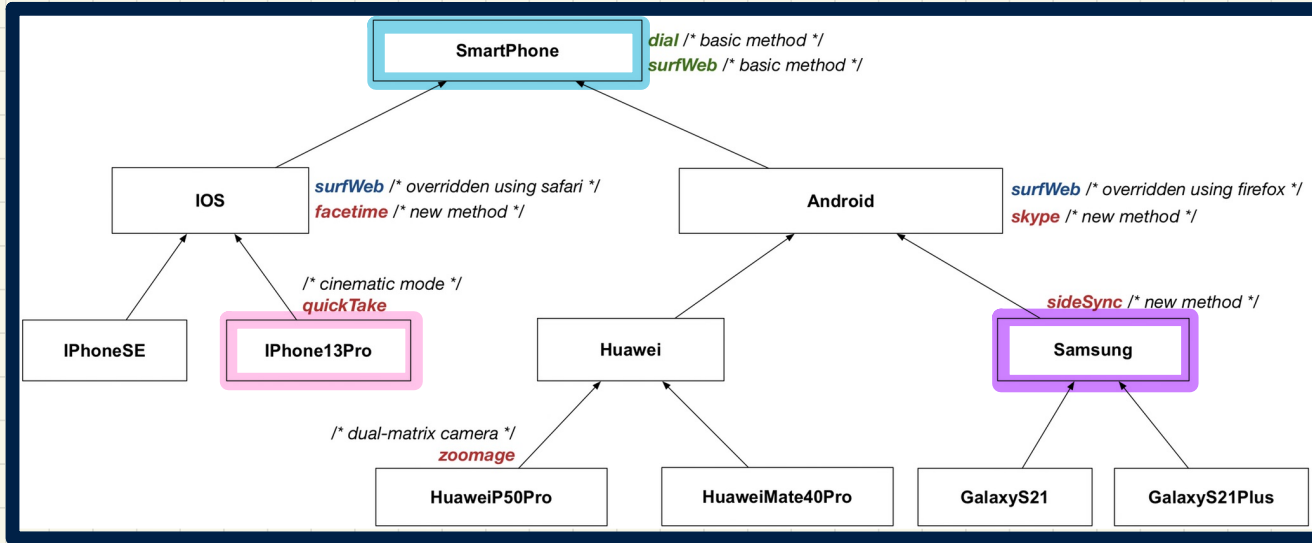


Inheritance Accumulates Code for Reuse



	ancestors	expectations	descendants
			
			
			

Inheritance Accumulates Code for **Reuse**

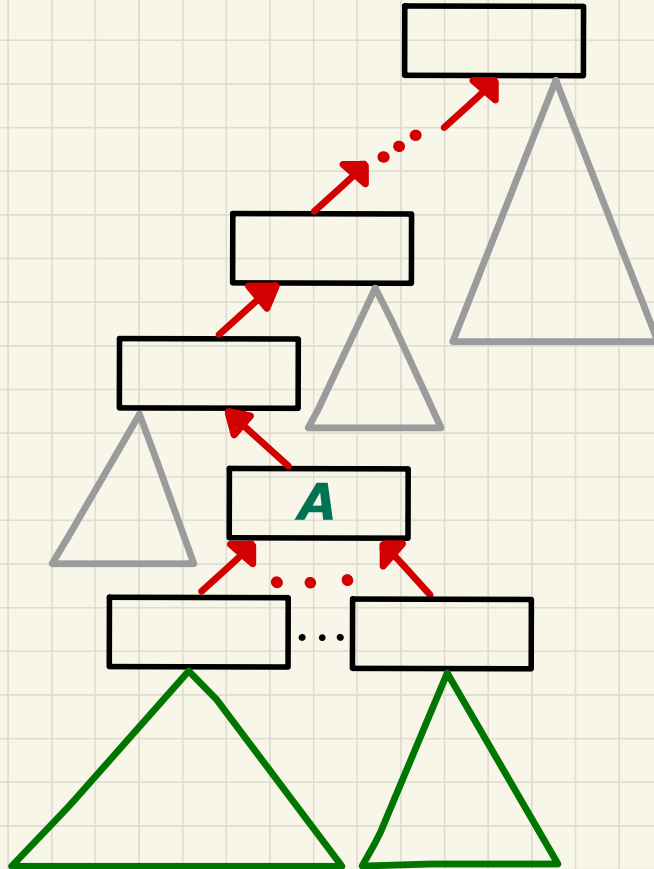


SmartPhone sp1;
iPhone13Pro sp2;
Samsung sp3;

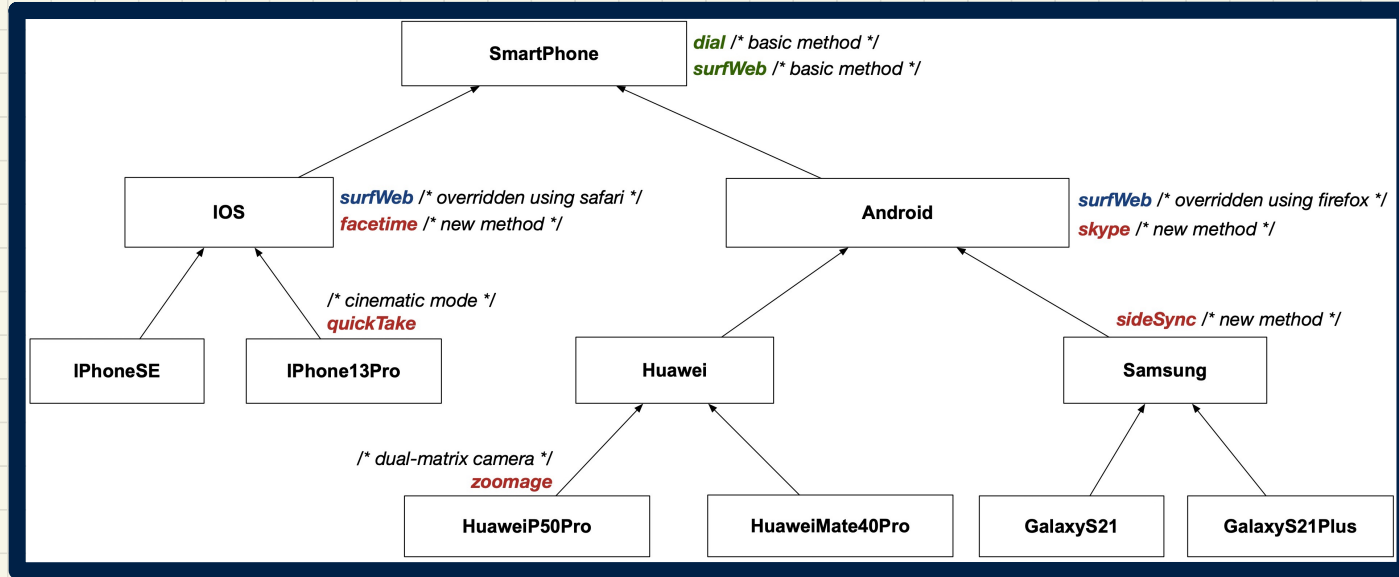
sp1 = ?;
sp2 = ?;
sp3 = ?;

Rules of Substitutions

$A \text{ oa} = \dots;$
 $? \text{ ob} = \dots;$
 $\text{oa} = \text{ob};$



Rules of Substitutions (1)



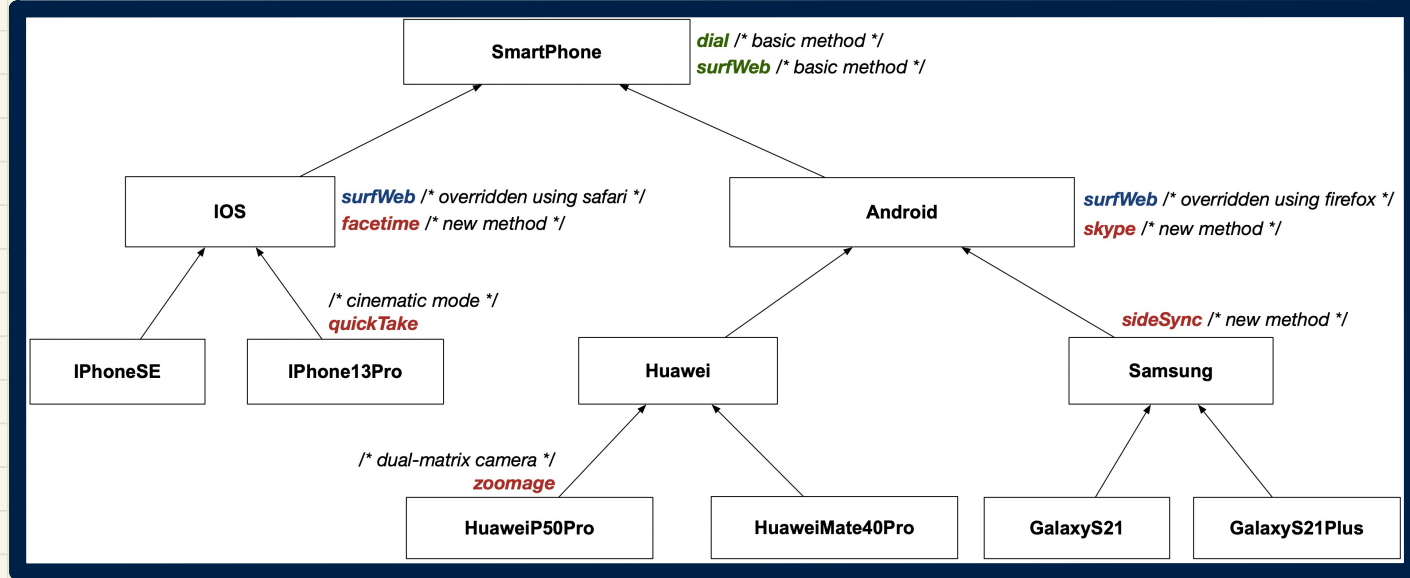
Declarations:

IOS sp1;
iPhoneSE sp2;
iPhone13Pro sp3;

Substitutions:

sp1 = sp2;
sp1 = sp3;

Rules of Substitutions (2)



Declarations:

IOS sp1;
SmartPhone sp2;

Substitutions:

sp1 = sp2;

Visualization: Static Type vs. Dynamic Type

Declaration:

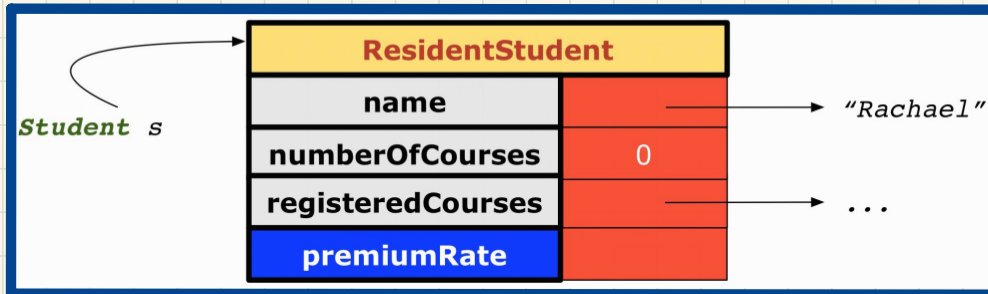
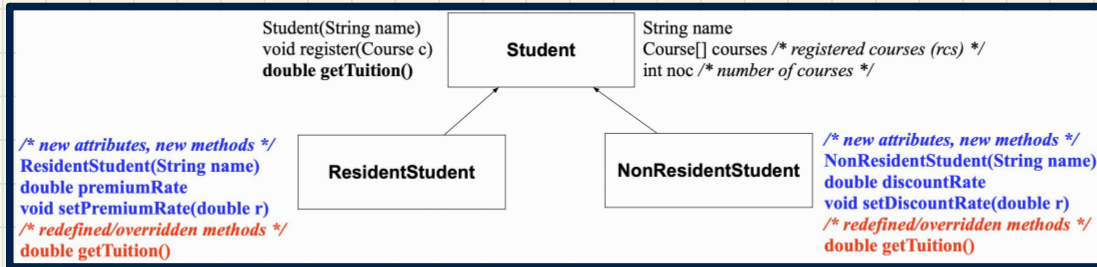
Student s;

Substitution:

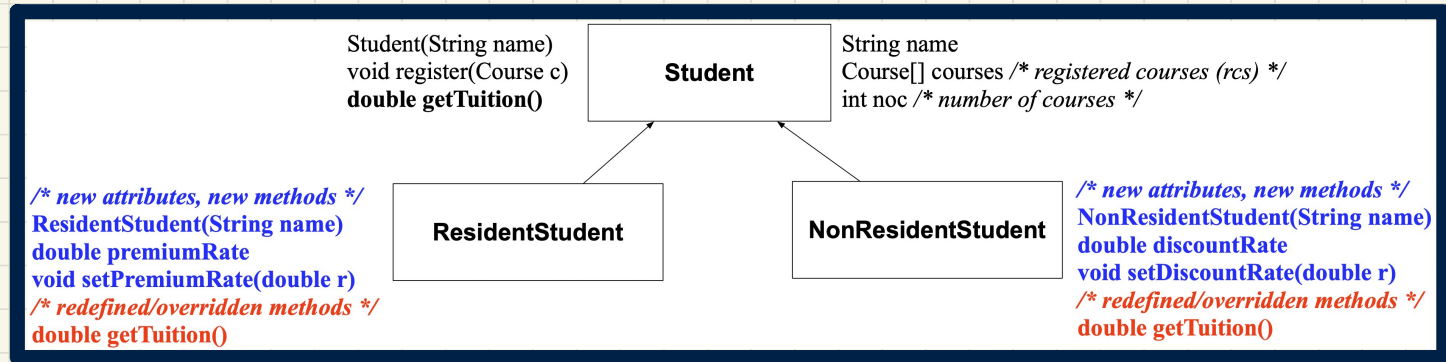
s = **new ResidentStudent**("Rachael");

Static Type: Expectation

Dynamic Type: Accumulation of Code



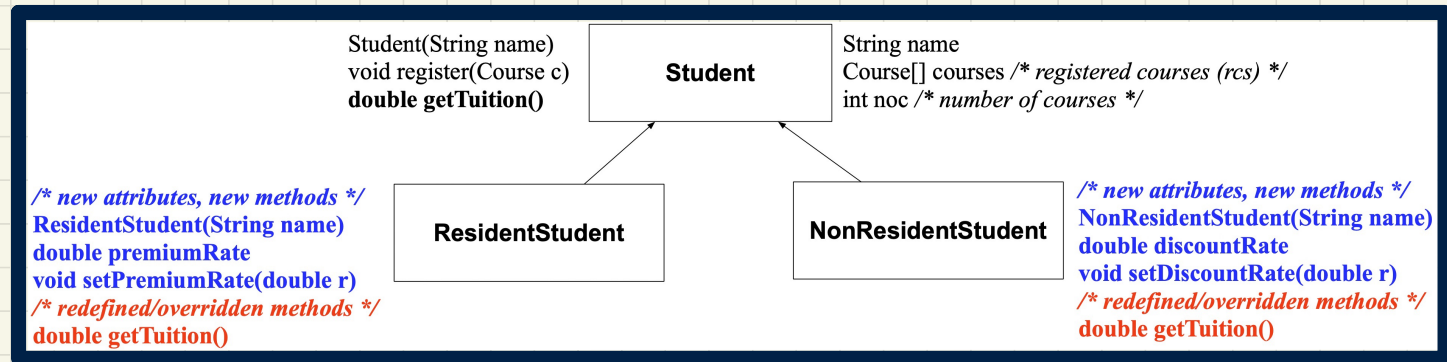
Change of Dynamic Type (1.1)



Example 1:

```
Student jim = new ResidentStudent(...);  
jim = new NonResidentStudent(...);
```

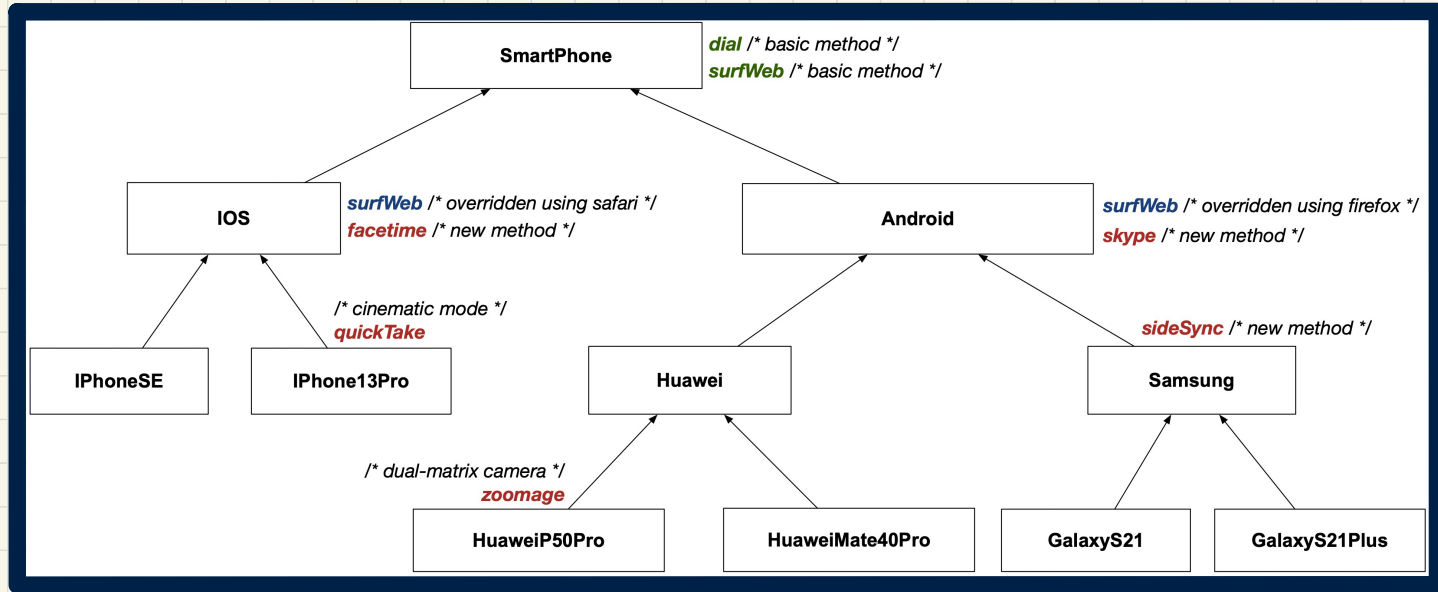
Change of Dynamic Type (1.2)



Example 2:

ResidentStudent jeremy = **new Student**(...);

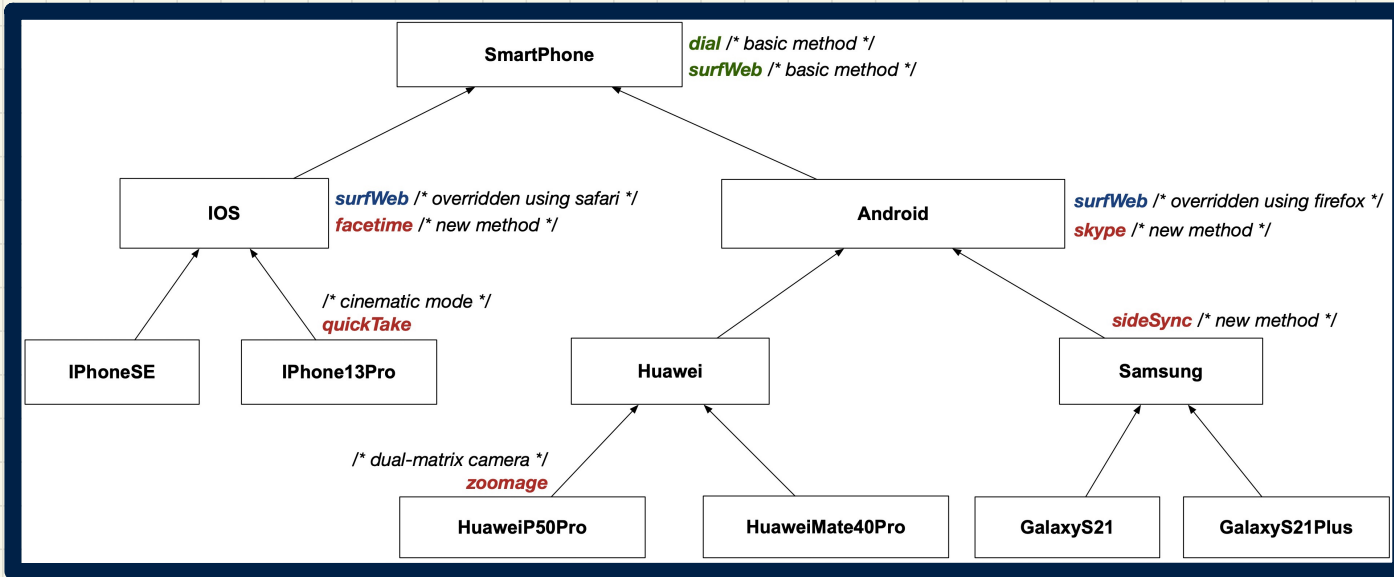
Change of **Dynamic** Type: Exercise (1)



Exercise 1:

```
Android myPhone = new HuaweiP50Pro(...);  
myPhone = new GalaxyS21(...);
```

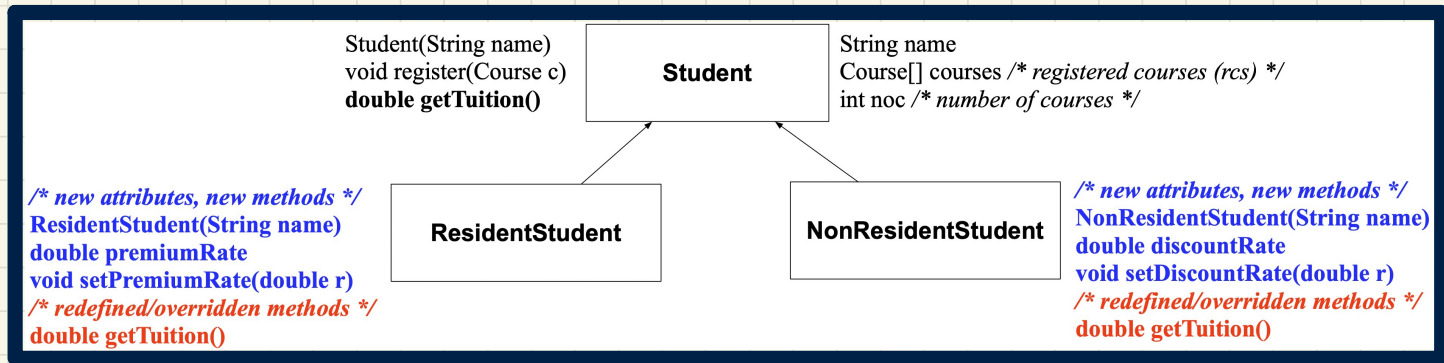
Change of Dynamic Type: Exercise (2)



Exercise 2:

```
IOS myPhone = new HuaweiP50Pro(...);  
myPhone = new GalaxyS21(...);
```

Change of **Dynamic** Type (2.1)



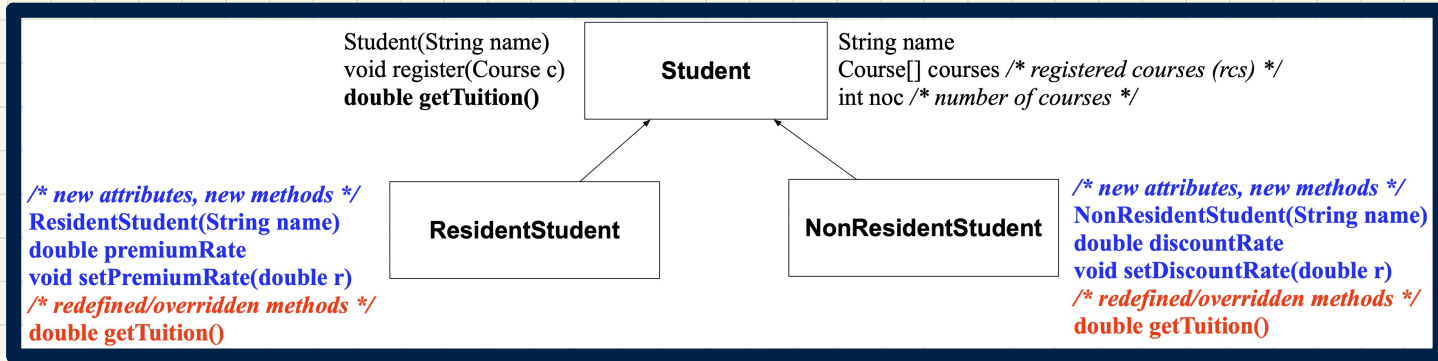
Given:

```
Student jim = new Student(...);  
ResidentStudent rs = new ResidentStudent(...);  
NonResidentStudent nrs = new NonResidentStudent(...);
```

Example 1:

```
jim = rs;  
println(jim.getTuition());  
jim = nrs;  
println(jim.getTuition());
```

Change of **Dynamic** Type (2.2)



Given:

```
Student jim = new Student(...);  
ResidentStudent rs = new ResidentStudent(...);  
NonResidentStudent nrs = new NonResidentStudent(...);
```

Example 2:

```
rs = jim;  
println(rs.getTuition());  
nrs = jim;  
println(nrs.getTuition());
```

Polymorphism and Dynamic Binding

Polymorphism:

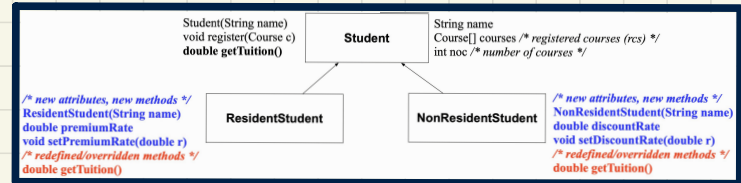
An object's **static type** may allow multiple possible **dynamic types**.

⇒ Each **dynamic type** has its **version** of method.

Dynamic Binding:

An object's **dynamic type** determines the **version** of method being invoked.

```
Student jim = new ResidentStudent(...);
jim.getTuition();
jim = new NonResidentStudent(...);
jim.getTuition();
```



```
SmartPhone sp1 = new iPhone13Pro(...);
SmartPhone sp2 = new GalaxyS21(...);
sp1.surfWeb();
sp1 = sp2;
sp1.surfWeb();
```

